

1.	Course title	<b>Parallel processing</b>		
2.	Course code	KMET-I-02		
3.	Study program	<b>Computer networks and e-technologies</b>		
4.	Unit offering the course	<b>FCSE</b>		
5.	Undergraduate/master/PhD	<b>Master</b>		
6.	Year/semester 1(2)/winter/elective	7. ECTS: <b>6</b>		
8.	Teacher(s)	Assist. Prof. Igor Mishkovski		
9.	Course prerequisites	None		
10.	Goals (competences): After successfully completing the course, the student is expected to understand the parallel algorithms, parallel architectures and multithreading systems. The student will possess the know-how on creation of parallel applications.			
11.	Course content: Fundamental concepts of parallel algorithms. Parallel algorithms complexity. 2D algorithms. Hypercube architectures and algorithms. GPU architecture. Instruction level parallelism. Memory hierarchy design. Multiprocessor parallelism and multithreading. MPI programming. OpenMP programming. GPU programming using CUDA and OpenCL. Interconnection networks and clusters. GRID structures and calculations. Pipelining. Performances and optimization.			
12.	Teaching methods: Lectures supported by slide presentations, interactive lectures, trainings (using lab equipment and software packages), team work, case studies, invited guests and lectures, individual practical assignments presentations, seminar paper, e-learning (forums, consultations).			
13.	Total available time	6 ECTS x 30 hours = 180 hours		
14.	Distribution of the available time	30 + 15 + 135 = 180 hours		
15.	Teaching activities	15.1.	Lectures	30 hours
		15.2.	Training (labs, problem solving), seminar and team work	15 hours
16.	Other activities	16.1.	Project work	60 hours
		16.2.	Self study	25 hours
		16.3.	Home work	50 hours
17.	<b>Grading</b>			
	17.1.	Tests		50 points
	17.2.	Seminar work/project (written or oral presentation)		35 points
	17.3.	Active participation		15 points
18.	Grading criteria		to 59 points	5 (five) (F)
			from 60 to 68 points	6 (six) (E)
			from 69 to 76 points	7 (seven) (D)
			from 77 to 84 points	8 (eight) (C)
			from 85 to 92 points	9 (nine) (B)

		from 93 to 100 points	10 (ten) (A)			
19.	Final exam prerequisites	Successfully completed activities 15.1 and 15.2				
20.	Course language	Macedonian and English				
21.	Quality assurance methods	Internal evaluation and student questionnaires				
22.	Literature					
	22.1.	Compulsory				
		No.	Authors	Title	Publisher	Year
		1.	Calvin Lin, Larry Snyder	Principles of Parallel Programming	Pearson Education	2008
		2.	J. Hennesey, D. Patterson	Computer Architecture: A Quantitative Approach	Kaufmann	2003
		3.	Joshy Joseph, Craig Fellenstein	Grid Computing	Prentice Hall PTR	2004
		Additional				
	No.	Authors	Title	Publisher	Year	
	22.2.	1.		Selected IEEE and ACM publications		
	2.					
3.						