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| 1. | Course title | Modelling and simulation in networks | | |
| 2. | Course code | KMET-I-05 | | |
| 3. | Study program | Computer networks and e-technologies | | |
| 4. | Unit offering the course | FCSE | | |
| 5. | Undergraduate/master/PhD | Master | | |
| 6. | Year/semester 1(2)/winter/elective | 7. ECTS: 6 | | |
| 8. | Teacher(s) | Prof. Ljupco Kocarev | | |
| 9. | Course prerequisites | None | | |
| 10. | Goals (competences): After successfully completing the course, the student is expected to be able to use techniques and tools to model systems for various types of simulations. | | | |
| 11. | Course content: Understanding the need of modelling and simulation. Analytical methods for modelling, queuing models. Markov process modelling. Petri networks modelling. Combined models. Simulations. Basic terminology and concepts. Applying probability theory and statistics. Simulation techniques. Simulation tools. Statistical analysis of the obtained results. Student projects on analytical modelling and simulation methods. | | | |
| 12. | Teaching methods: Lectures supported by slide presentations, interactive lectures, trainings (using lab equipment and software packages), team work, case studies, invited guests and lectures, individual practical assignments presentations, seminar paper, e-learning (forums, consultations). | | | |
| 13. | Total available time | 6 ECTS x 30 hours = 180 hours | | |
| 14. | Distribution of the available time | 30 + 15 + 135 = 180 hours | | |
| 15. | Teaching activities | 15.1. | Lectures | 30 hours |
| | | 15.2. | Training (labs, problem solving), seminar and team work | 15 hours |
| 16. | Other activities | 16.1. | Project work | 60 hours |
| | | 16.2. | Self study | 25 hours |
| | | 16.3. | Home work | 50 hours |
| 17. | Grading | | | |
| | 17.1. | Tests | | 45 points |
| | 17.2. | Seminar work/project (written or oral presentation) | | 45 points |
| | 17.3. | Active participation | | 10 points |
| 18. | Grading criteria | | to 59 points | 5 (five) (F) |
| | | | from 60 to 68 points | 6 (six) (E) |
| | | | from 69 to 76 points | 7 (seven) (D) |
| | | | from 77 to 84 points | 8 (eight) (C) |
| | | | from 85 to 92 points | 9 (nine) (B) |

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| | | from 93 to 100 points | 10 (ten) (A) | | | |
| 19. | Final exam prerequisites | Successfully completed activities 15.1 and 15.2 | | | | |
| 20. | Course language | Macedonian and English | | | | |
| 21. | Quality assurance methods | Internal evaluation and student questionnaires | | | | |
| 22. | Literature | | | | | |
| | 22.1. | Compulsory | | | | |
| | | No. | Authors | Title | Publisher | Year |
| | | 1. | G. Bolch, S. Greiner, H. de Meer, and K. Trivedi | Queueing Networks and Markov Chains: Modeling and Performance Evaluation with Computer Science Applications | John Wiley & Sons, New York | 1998 |
| | | 2. | C. Cassandras and S. Lafortune | Introduction to Discrete Event Systems | Kluwer Academic Publishers | 1999 |
| | | 3. | Philip Feldman | Discrete-Event Simulation for Performance Evaluation Systems With Algorithms and Example in C and C++ | John Wiley & Sons | 2000 |
| | | Additional | | | | |
| | | No. | Authors | Title | Publisher | Year |
| | 22.2. | 1. | Leonard Kleinrock | Queueing Systems, Vol 1 & 2 | John Wiley & Sons, New York | 1975 |
| | 2. | | | | | |
| 3. | | | | | | |