



Final project proposal

| Туре | Undergraduate | |
|---|---|-------------------------|
| Title | Recognizing Hand Gestures With Microsoft's Kinect | |
| Supervisor | ass. prof. Gjorgji Madjarov | |
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| Department / Group | | |
| Software engineering | | |
| Topic(s) | | |
| Pattern recognition | | |
| Project can start from | | 01.04.2014 - 01.03.2015 |
| Project duration | | 4 months |
| Short description | | |
| The goal of this project is to use the relatively cheap image and depth sensors found in | | |
| Microsoft's Kinect to locate a hand in a sequence of images, correctly classify its state over | | |
| time, and infer certain gestures that the hand might be making. Doing this will allow a user to | | |
| perform gestures in front of the Kinect, and use such gestures as a method of user input. | | |
| Results and assessment | | |
| The final result from the project should be a written report on the methods that segment and | | |
| recognize the user gestures. Also an implementation of these methods should be provided. | | |
| This implementation will be tested and evaluated on existing database. The results from the | | |
| testing and evaluation should be also reported and presented. | | |
| Other (additional) information | | |
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